**WORK BREAKDOWN STRUCTURE (WBS) – The Jungle Journey**

1. **Project Management**
   * 1.1 Planning and Coordination
   * 1.2 Financial Management
   * 1.3 Timelines and Milestones
   * 1.4 Resource Allocation
   * 1.5 Risk Assessment and Mitigation
2. **Narrative Development**
   * 2.1 Storyline Construction
   * 2.2 Script Crafting
   * 2.3 Character Conceptualization
   * 2.4 World Building and Lore Establishment
3. **Game Design**
   * 3.1 Gameplay Mechanics
   * 3.2 Level Design
     + 3.2.1 Crash Site Awakening
       - 3.2.1.1 Alien Awakening Animation
       - 3.2.1.2 Squirrel Encounter Animation
       - 3.2.1.3 Scanner Watch Identification
       - 3.2.1.4 Assistance to the Squirrel
     + 3.2.2 Butterfly Challenge
       - 3.2.2.1 Camouflaged Butterfly Mechanics
       - 3.2.2.2 Scanner Watch Utilization
       - 3.2.2.3 Butterfly Capture Interaction
     + 3.2.3 Frog Pond Crossing
       - 3.2.3.1 Pond Environment Design
       - 3.2.3.2 Frog Guidance Mechanics
       - 3.2.3.3 Reward System Implementation
     + 3.2.4 Snake Charmer
       - 3.2.4.1 Snake Territory Design
       - 3.2.4.2 Vision and Hearing Range Mechanism
       - 3.2.4.3 Stealth Navigation Tactics
     + 3.2.5 Meeting the Wise One
       - 3.2.5.1 Clearing Environment Creation
       - 3.2.5.2 Riddle Presentation Mechanism
       - 3.2.5.3 Clue Reward System
     + 3.2.6 Reunion and Repair
       - 3.2.6.1 Ship Location Discovery
       - 3.2.6.2 Ship Repair Mini-Game
       - 3.2.6.3 Conclusion of Journey
     + 3.2.7 Farewell Scene
       - 3.2.7.1 Emotional Interaction Design
       - 3.2.7.2 Optional Token of Appreciation
4. **Artistic Endeavors**
   * 4.1 Conceptual Artistry
   * 4.2 Three-Dimensional Modeling
   * 4.3 Texture Designing
   * 4.4 Animation Crafting
   * 4.5 User Interface and Experience Design
5. **Software Development**
   * 5.1 Engine Selection and Configuration
   * 5.2 Programming Tasks
   * 5.3 Virtual Reality Integration
   * 5.4 Quality Assurance and Debugging
6. **Auditory Productions**
   * 6.1 Musical Composition
   * 6.2 Sound Effect Generation
   * 6.3 Voiceover Creation
   * 6.4 Mic Usage to record answer
7. **Educational Elements**
   * 7.1 Ecosystem Integration
   * 7.2 Learning Food Chain
   * 7.3 Analyse level of Understanding
8. **Promotional Strategies and Distribution**
   * 8.1 Brand Identity Establishment
   * 8.2 Marketing Campaign Development
   * 8.3 Distribution Network Setup
   * 8.4 Launch Strategy Planning
9. **Post-Launch Support and Community Management**
   * 9.1 Customer Support Services
   * 9.2 Updates
   * 9.3 Additional Content Creation
   * 9.4 Community Engagement and Management